

分散式Scrum (Distributed Scrum) 的落地之道

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□ 质疑

- 敏捷的方法有问题
- 你说的敏捷方法在我们的场景不适用
- 我们有这样的问题，敏捷有什么解决方案

Communication

- Say yes without challenge
- Language

Trust

Team morale

Culture

- Say yes without challenge
 - Understand what he/she said
 - Understand beyond what he/she said

- More chance of “face-to-face”
 - Onsite (initial, in-middle, near-close, emergent)
 - Share in the office and desktop (visual key meetings)
 - Meeting to share (status, engineer, business)
 - Phone (webcam + headset + microphone + Skype)
 - Email

- Set up online platform
 - For discussion – Wiki, Scrumworks
 - For coding – CI & CMS
 - One site leave just after fixing bugs
 - For testing

- Special from regular scrum
 - Interface is Key – team structure
 - Little more document
 - More buffer

What is ideal team structure?

How to review?

What is the first?

- 迅思威尔 — 专注在敏捷（Scrum、AUP、XP、Kanban等）的公开课、内训、咨询
 - 不拘泥于Scrum，方法为了解决问题，讲究实效。
 - <http://www.agiledo.cn>，这里有我们部分的实践分享。
- 袁斌（Andy Yuan，工学硕士，MBA）
 - Scrum、AUP、Agile modeling、XP、Kanban等的实践者
 - 咨询总监。10余年中就职于全球性公司从事软件和产品开发。曾任Anoto产品中国区开发总监和Mino中国区软件开发总监，利用Scrum成功实现产品快速交付，在电信行业、外包团队、互联网产品的敏捷开发，Scrum团队建设，Scrum在小型、大型团队的应用等方面积累了丰富的经验。
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